

# Mechanisms

Mechanisms change an input force /movement into an output force/movement. They can alter the direction of movement and change the amount of force.

## Movement /Motion

**Input**  
Force/movement is put into a mechanism

**Control**  
Mechanism converts/transmits the input force and movement

**Output**  
Force/movement to satisfy the need

There are 4 basic types of motion:

Linear

Moves in a straight line

Reciprocating

Moves forwards & backwards

Rotary

Moves round & round

Oscillating

Moves on an arc



**Input**  
Rotary motion of pedals

**Control**  
Chain & sprocket

**Output**  
Wheels rotate and bicycle moves in a linear motion



**Input**  
Rotary motion of handle

**Control**  
Bevelled gears

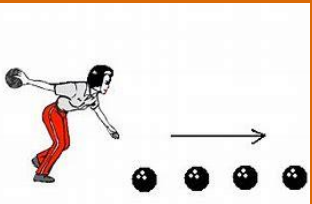
**Output**  
Drill bit rotates at a 90° angle



**Input**  
Rotary motion of motor

**Control**  
Pulley system

**Output**  
Linear movement of cable as load is lifted



## Cams & Followers

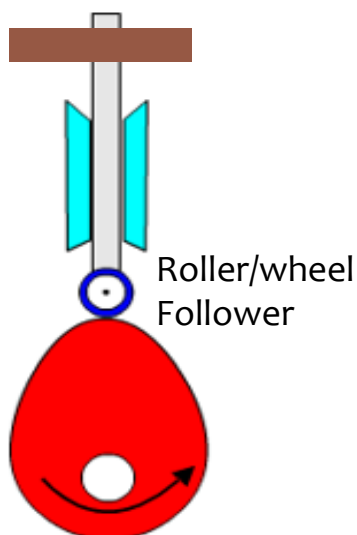
A CAM is a simple mechanism. It changes rotary motion to reciprocating motion. They are found in many machines (sewing machines, cars, toys etc.)

A cam mechanism will often also include:

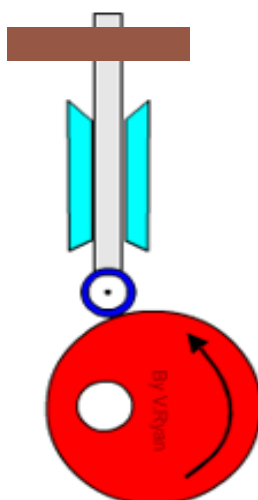
- A **slide** to prevent the follower from slipping
- A **crank** (handle) to manually rotate the camshaft
- A **wheel follower** to reduce friction between the cam and follower

## Cam Shapes

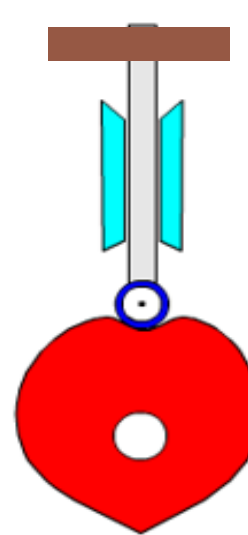
Different shaped cams give different movements. The circular cam is smoother with a steady rise and fall. The snail cam has a slow but higher rise, and a sudden drop.



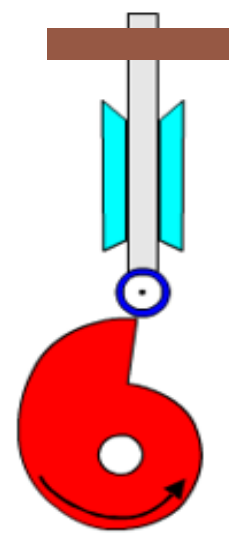
Pear-shaped



Circular/eccentric



Heart-shaped



Drop/snail-shaped

Helpful website:

<https://technologystudent.com/cams/cam1.htm>

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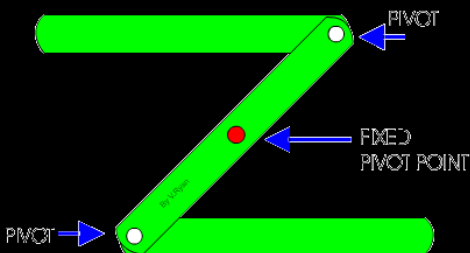
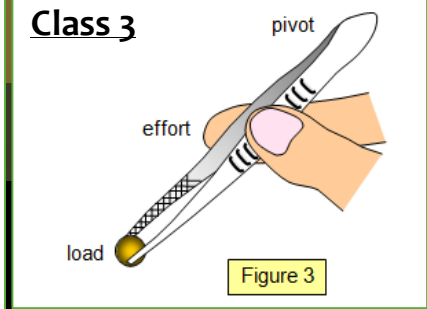
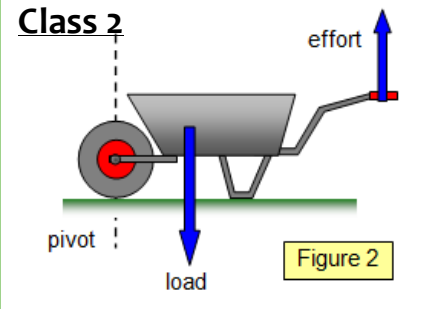
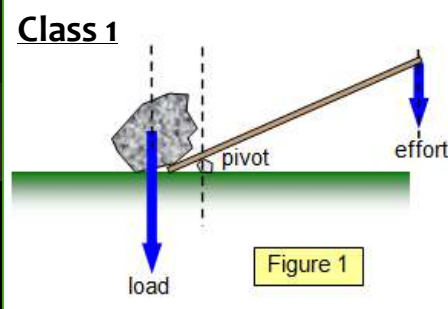
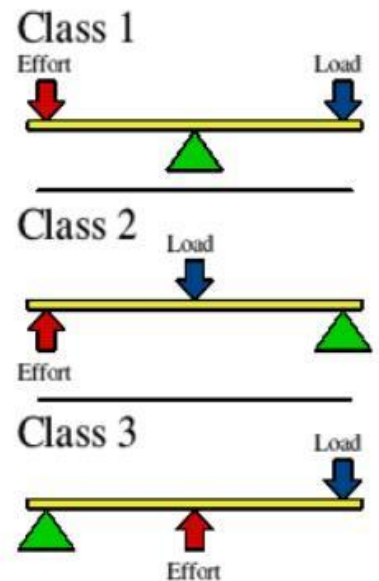
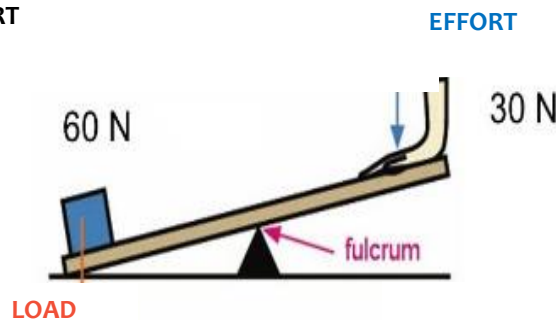
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## Levers & Linkages

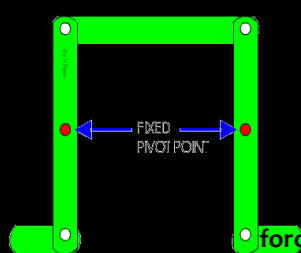
A lever is a rigid beam. Levers are the simplest form of mechanism, dating back to prehistoric times. By using a stiff branch resting on a log, early man could move heavy loads such as rocks. This is similar to the way we use scissors to cut, or pincers to take out a nail from wood. Levers rotate about a fixed pivot point called a fulcrum. Effort is applied to one end of the lever, lifting a load at the other end. By moving the fulcrum nearer to the load, you can lift a large load with little effort. This is called **MECHANICAL ADVANTAGE**.

What is the mechanical advantage of the lever below?

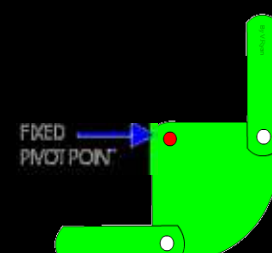
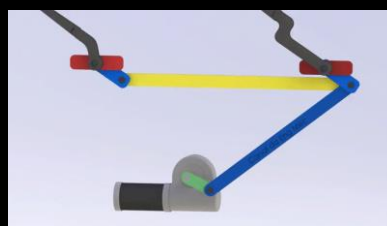
$$MA = \frac{\text{LOAD}}{\text{EFFORT}}$$



**Reverse Motion linkage**  
Uses: car jack, lazy tongs



**Parallel Motion linkage**  
Uses: windscreen wipers

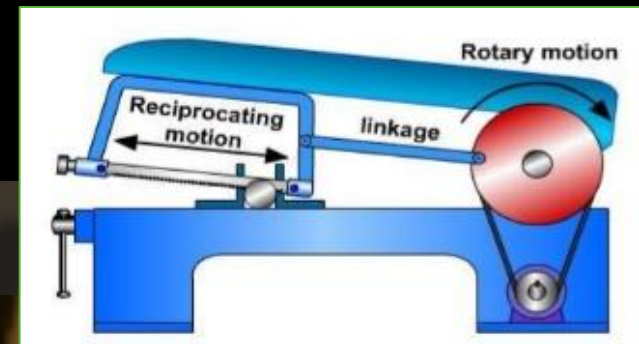
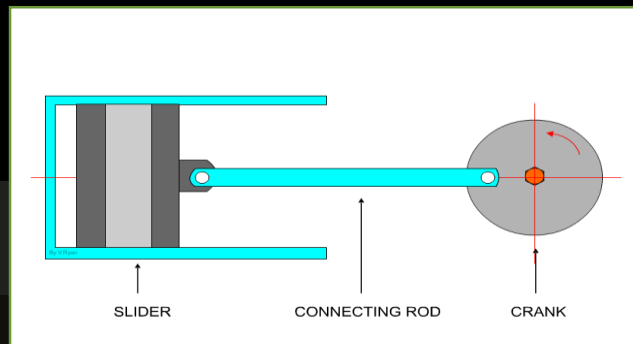


**Bell Crank linkage**  
Uses: bicycle brakes



## Crank and slider

The crank is the wheel. As it rotates, the connecting rod pushes the load into the slider.  
**Input movement: rotary**  
**Output movement: reciprocating**  
**example: mechanical hacksaw**



Helpful website:

<https://technologystudent.com/forcmom/lever1.htm>

<https://technologystudent.com/cams/link1.htm>

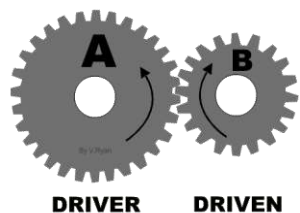
<https://technologystudent.com/cams/crkslid1.htm>



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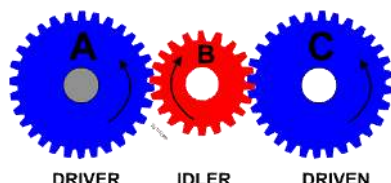
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## Gears



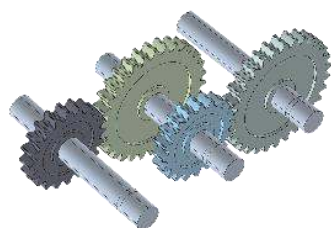
### Simple Gear Train.

When 2+ gears are meshed together but there is only one gear on a shaft



### Simple gear train with an idler gear.

The idler allow the driven gear to go in the same direction as the driver gear



### Compound Gear Train.

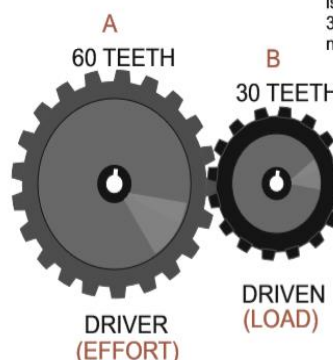
There is more than one gear on a shaft. Gears are used to change speed



## Calculating velocity ratio in a gear mechanism

$$VR = \frac{\text{number of teeth on the DRIVER gear}}{\text{number of teeth on the DRIVEN gear}}$$

In the example below, the DRIVER has 60 teeth and because it is the largest we say that it revolves once. The DRIVEN gear has 30 teeth. Simply divide 60 teeth by 30 teeth to work out the number of revolutions of the driven gear.



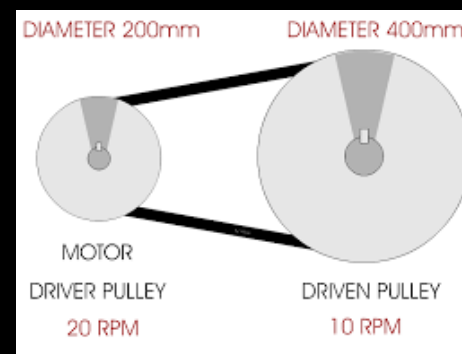
### GEAR RATIO / VELOCITY RATIO

$$\begin{aligned} \frac{\text{Distance moved by Effort}}{\text{Distance moved by Load}} &= \frac{60T \text{ (GEAR A)}}{30T \text{ (GEAR B)}} \\ &= \frac{1}{2} = \frac{\text{Input movement}}{\text{Output movement}} \\ &= \text{Driver : Driven} \\ &= 1 : 2 \end{aligned}$$

## Pulleys

### What is a pulley?

Pulleys use **mechanical advantage**, similar to levers, to lift up loads. Pulleys are wheel shaped with a V shaped groove that allows a cord to sit inside the groove. They can be used by hand or attached to a motorised **winch** to increase the amount of weight that can be lifted. The pulley wheels are often V shaped to increase grip so they don't slip when the belt is moving.



The driver pulley revolves 20 rpm ( revolutions per minute), and the driven pulley 10 rpm. For every single revolution of the driven pulley wheel, the driver wheel rotates twice. This is due to velocity ration. Your answers have to be written as a ratio. *In this case the VR =2:1. The V.R. can be worked out in several ways. Here are the two most common ways to work out V.R.:*

## Calculating velocity ratio

### METHOD ONE:

$$\frac{\text{DISTANCE MOVED BY DRIVEN PULLEY}}{\text{DISTANCE MOVED BY DRIVER PULLEY}} = \frac{400\text{mm}}{200\text{mm}} = 2 \quad \text{OR} \quad \frac{2}{1} \quad \text{DRIVER : DRIVEN}$$

### METHOD TWO:

$$\text{VELOCITY RATIO} = \frac{\text{DRIVER PULLEY MOVES 2 REVOLUTIONS}}{\text{DRIVEN PULLEY MOVES 1 REVOLUTIONS}} = \frac{2}{1} \quad \text{OR} \quad \frac{2}{1} \quad \text{DRIVER : DRIVEN}$$

Helpful website:

<https://technologystudent.com/gears1/gears1.htm>

<https://technologystudent.com/gears1/pulley1.htm>