

Year 7 — Application of Number Solving problems with addition & subtraction



Want to know more? Scan the QR code to visit the curriculum overview for Year 7 Maths, including topic summaries, key words, and books that you may want to read in your own time



What do I need to be able to do?

I By the end of this unit you should be able to:

- Understand properties of addition/subtraction
- Use mental strategies for addition/subtraction
- Use formal methods of addition/Subtraction for integers | |
- Use formal methods of addition/Subtraction for decimals 1
- Solve problems in context of perimeter
- Solve problems with finance, tables and timetables
- Solve problems with frequency trees
- Solve problems with bar charts and line charts

Keywords

Commutative: changing the order of the operations does not change the result

Ossociative: when you add or multiply you can do so regardless of how the numbers are grouped

Inverse: the operation that undoes what was done by the previous operation. (The opposite operation)

Placeholder: a number that occupies a position to give value

Perimeter: the distance/length around a 2D object

Polygon: a 2D shape made with straight lines

Balance: in financial questions — the amount of money in a bank account

II Credit: money that goes into a bank account I | Debit: money that leaves a bank account

Oddition/Subtraction with integers



Modelling methods for addition/subtraction

- Bar models
- Number lines
- Part/Whole diagrams



The order of addition does not change the result

Subtraction the order has to stay the same



- Number lines help for addition and subtraction
- Working in 10's first aids mental addition/subtraction
- Show your relationships by writing fact families

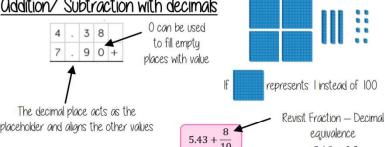
Formal written methods

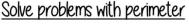
П	100		
	1	8	7
+	5	4	2

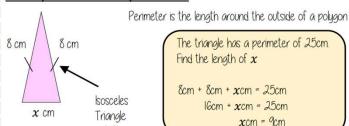
H T O 2 9 4

Remember the place value of each column. You may need to move 10 ones to the ones column to be able to subtract

Oddition/Subtraction with decimals







The triangle has a perimeter of 25cm. Find the length of x

8cm + 8cm + xcm = 25cm16cm + xcm = 25cmxcm = 9cm

Solve problems with finance

Profit = Income - Costs

Credit — Money coming into an account

Debit - Money leaving an account

Money uses a two decimal place system. 14.2 on a calculator represents £14.20

Check the units of currency — work in the same

Tables and timetables

Distance tables



This shows the distance between Glasgow and London

It is where their row and column intersects

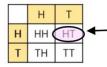
Bus/ Train timetables

Harton	1005	1045	1130	
Bridge	1024	1106	1147	
Aville	1051	1133	1205	
Ware	1117	1202	1233	,

Each column represents a journey, each row represents the time the 'bus' arrives at that location

TIME CALCUALTIONS — use a number line

Two-way tables



Where rows and columns intersect is the outcome of that action.

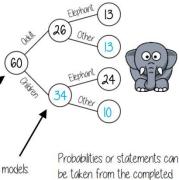
Frequency trees

60 people visited the zoo one Saturday

26 of them were adults. 13 of the adult's favourite animal was an elephant 24 of the children's favourite animal was an elephant

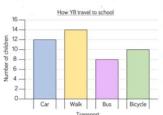
> The overall total "60 people"

a frequency tree is made up from part-whole models. One piece of information leads to another



eg. 34 children visited the zoo

Bar and line charts



Use addition/subtraction methods to extract information from bar charts.

e.g. Difference between the number of students who walked and took the bus. Walk frequency — bus frequency

When describing changes or making predictions.

- Extract information from your data source
- Make comparisons of difference or sum of values.
- Put into the context of the scenario