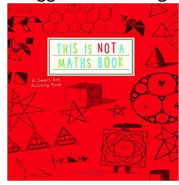


Year 7 – Algebraic Thinking

Algebraic Notation

Suggested reading



Want to know more?
Scan the QR code to visit the curriculum overview for Year 7 Maths, including topic summaries, key words, and books that you may want to read in your own time



Scan me

What do I need to be able to do?

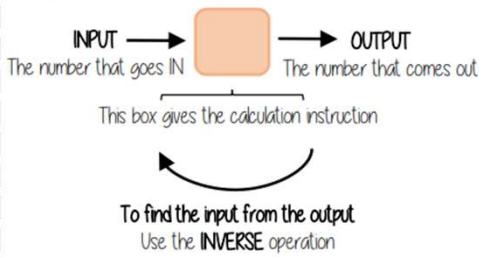
By the end of this unit you should be able to:

- Be able to use inverse operations and "operation families".
- Be able to substitute into single and two step function machines.
- Find functions from expressions.
- Form sequences from expressions.
- Represent functions graphically.

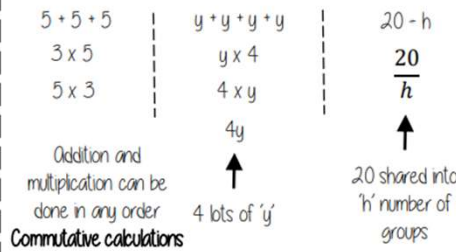
Keywords

- Function:** a relationship that instructs how to get from an input to an output
- Input:** the number/ symbol put into a function
- Output:** the number/ expression that comes out of a function
- Operation:** a mathematical process
- Inverse:** the operation that undoes what was done by the previous operation (The opposite operation)
- Commutative:** the order of the operations do not matter.
- Substitute:** replace one variable with a number or new variable.
- Expression:** a maths sentence with a minimum of two numbers and at least one math operation (no equals sign)
- Evaluate:** work out
- Linear:** the difference between terms increases or decreases by the same value each time
- Sequence:** items or numbers put in a pre-decided order

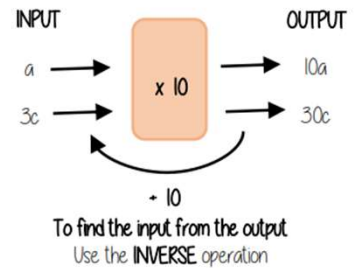
Single function machines



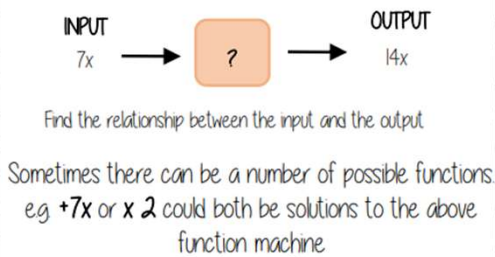
Using letters to represent numbers



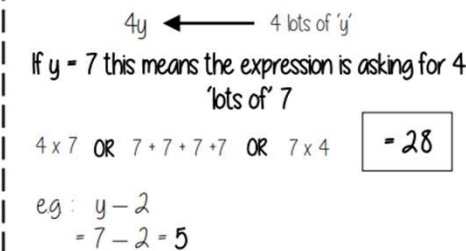
Single function machines (algebra)



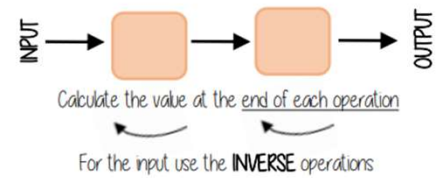
Find functions from expressions



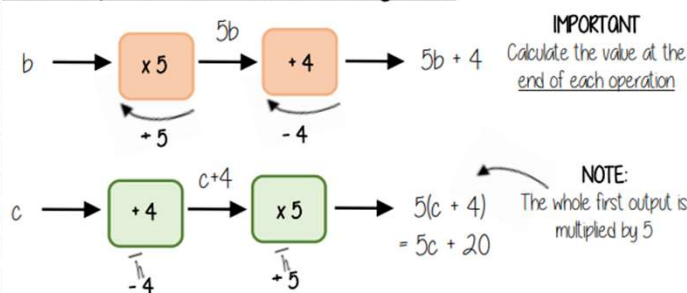
Substitution into expressions



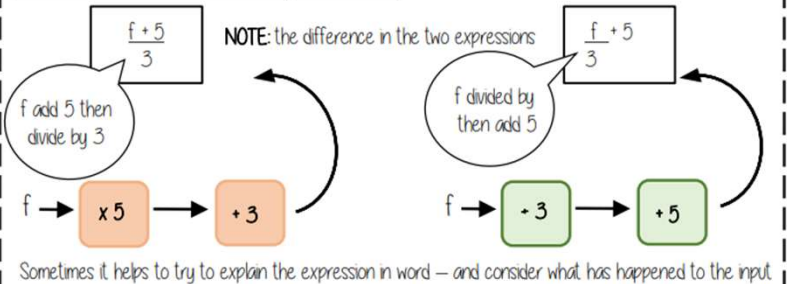
Two step function machines



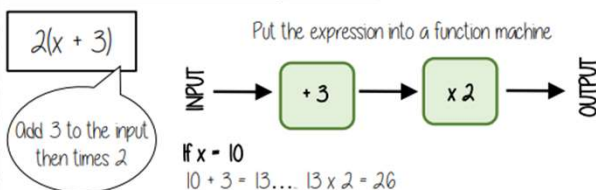
Two step function machines (algebra)



Find functions from expressions



Substitution into an expression



Representing functions graphically

Take the function and generate a sequence $2(x + 3)$

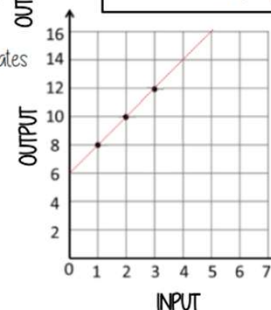


To represent graphically the input becomes x co-ordinates and the output becomes y co-ordinates

$y = 2(x + 3)$			
INPUT (x)	1	2	3
OUTPUT (y)	8	10	12

This becomes a co-ordinate pair (2, 10) to plot on a graph

Not all graphs will be linear only those with an integer value for x. Powers and fractions generate differently shaped graphs.



NOTE: Because this is a linear graph you can predict other values

Forming a sequence

		$2(x + 3)$	
INPUT	1	2	3
OUTPUT	8	10	12

The substitution is the 'input' value. The OUTPUT becomes the sequence